

Scout Name _____

Troop _____

Heritage Reservation Activity Plan 2018

Area	9:00	9:30	10:00	10:30	11:00	11:30
Aquatics	Sailing (10)			Sailing (10)		
	Canoeing (12)			Canoeing (12)		
	Swimming (12)*			Swimming (12)*		
	Lifesaving (12)*			Lifesaving (12)*		
	Motorboating (6)		Motorboating (6)		Motorboating (6)	
	Snorkeling (12)		Paddleboarding (6)		Kayaking (12)	
	Watersports (5)			Watersports (5)		
	Paddle Craft Safety and Swim and Water Rescue (6)					
COPE / Climbing	Climbing (9)			Climbing (9)		
Ecology and Stem	Environmental Science (12)*			Environmental Science (12)*		
	Environmental Science (12)*			Environmental Science (12)*		
	Robotics (12)			Robotics (12)		
	Reptile Study (12)		Vet Medicine / Medicine (12)#		Mammal Study/Nature (12) #	
	Nuclear Science (12)		Chemistry (12)		Weather (12)	
Fishing	Chemistry (12)		Nuclear Science (12)		Engineering (12)	
	Fishing (12)@		Fly Fishing (12)@		Fish and Wildlife (12)@	
Shooting Sports	Rifle Shooting (16)			Rifle Shooting (16)		
	Shotgun (8)			Shotgun (8)		
	Archery (16)			Archery (16)		
Handicraft	Art (12)		Leatherwork (12)		Leatherwork (12)	
	Space Exploration (12)		Indian Lore (12)		Space Exploration (12)	
	Woodcarving (12)		Woodcarving (12)		Chess / Game Design (12)#	
	Fingerprinting/Basketry (12)		Photography (12)		Fingerprinting/Basketry (12)#	
Scoutcraft	Camping (12)*		Camping (12)*		Camping (12)*	
	Scouting Heritage (12)		Exploration (12)		Backpacking (12)	
	Wilderness Survival (12)		Orienteering (12)		Wilderness Survival (12)	
Scout Scholar	Citizenship in the Nation (12)*		Citizenship in the Nation (12)*		Citizenship in the Nation (12)*	
	Citizenship in the World (12)*		Citizenship in the World (12)*		Citizenship in the World (12)*	
	Emergency Prep (12)*		Law (12)		Salesmanship (12)	
	Public Speaking (12)		First Aid (12)*		Public Health (12)	
	First Aid (12)*		Communications (12)*		First Aid (12)*	
	Communications (12)*		Fire Safety (12)		Communications (12)*	
Trail to First Class	Rank Advancement Instruction (18)					
	Rank Advancement Instruction (18)					

* Eagle required merit badges

@ Certified Angler program required merit badges

Area	2:00	2:30	3:00	3:30	4:00	4:30	
Aquatics	Canoeing (12)		Open Program				
	Swimming (12)*						
	Lifesaving (12)*						
	Rowing (8)						
	Motorboating (6)						
	Kayaking (12)						
	Watersports (5)						
	Paddle Craft Safety and Swim and Water Rescue (6)						
COPE / Climbing	Project C.O.P.E. (9)			Project C.O.P.E. (9)			
Ecology and Stem (Located in Liberty)	Environmental Science (12)*			Open Program			
	Environmental Science (12)*			Open Program			
	Robotics (12)			Open Program			
	Astronomy (12)		Forestry (12)				
	Engineering (12)		Open Program				
	Electricity (12)						
Fishing	Fishing (12)@		Fly Fishing (12)@		Fish and Wildlife (12)@		
Shooting Sports	Rifle Shooting (16)			Open Program			
	Shotgun (8)						
	Archery (16)						
Handicraft	Leatherwork (12)		Graphic Arts (12)		Open Program		
	Space Exploration (12)		Pulp and Paper (12)				
	Woodcarving (12)		Open Program				
	Chess / Game Design (12)						
Scoutcraft	Cooking (12)			Open Program			
	Geocaching (8)						
	Pioneering (12)						
Scout Scholar (Located in Freedom)	Citizenship in the World (12)*		Citizenship in the World (12)*		Open Program		
	Citizenship in the Nation (12)*		Citizenship in the Nation (12)*				
	Search and Rescue (12)		Emergency Prep (12)*				
	Disability Awareness (12)		Open Program				
	First Aid (12)*						
	Communications (12)*						
Trail to First Class	Mammal Study/Nature (24)#				Trail to Open Program		
	Fingerprinting/Basketry (24)#						

Badges are earned concurrently.

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Prerequisites

Aquatics

Canoeing	2
Kayaking	2
Lifesaving	1a
Motorboating	2a
Sailing	2
Swimming	2
Watersports	3
Inst Swim	None
Mile Swim	Be a swimmer
Rowing	2
Snorkeling	Be a swimmer
Paddleboard	Be a swimmer

Day Trek (fills entire week)

Trek Activities	None
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Shooting Sports

Archery	1c
Rifle Shooting	1d, 1f
Shotgun	1d, 1f
3D Archery	None
Chalk Ball	None
Sporting Arrows	None

Trail to First Class (fills AM all week)

AM Advancement	None
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Fishing

Fish and Wildlife	None
Fishing	None
Fly Fishing	None

Ecology - STEM

Astronomy	None
Chemistry	None
Engineering	1
Envi Science	3e
Forestry	3b, 5, 8
Mammal Study	None
Medicine	10
Nature	None
Nuclear Sci	None
Reptile & Amphibian	8
Robotics	6
Veterinary Medicine	None
Weather	9

COPE & Climbing

Project COPE	None
Climbing	None

Handicraft

Art	6
Basketry	None
Chess	None
Game Design	None
Fingerprinting	None
Graphic Arts	None
Indian Lore	None
Leatherwork	None
Photography	1b, Cyber Chip
Pulp and Paper	None
Space Exploration	None
Wood Carving	Totin' Chip

Scoutcraft

Backpacking	9, 10, 11
Camping	4b, 5e, 7b, 8d, 9a, 9b
Cooking	4cde
Exploration	None
Geocaching	8
Orienteering	None
Pioneering	None
Scouting Heritage	4, 6
Wilderness Survival	None

Scout Scholar

Citz. in the Nation	None
Citz. in the World	None
Communication	5

Disabilities Awareness	2
Emerg Preparedness	2c, 6c, 8b, First Aid MB
Fire Safety	6ab, 11, 12
First Aid	None
Public Health	None
Public Speaking	None
Law	4
Salesmanship	None
Search and Rescue	4, 6ab